



MONASH  
University



MONASH  
College

# Unit Guide

Diploma of Art and Design

Monash College

## Table of Contents

|                                                                      |    |
|----------------------------------------------------------------------|----|
| Overview                                                             | 3  |
| MCD1360 – Media Studies B: Mass Communication and the Modern World   | 6  |
| MCD1460 – Visual Arts                                                | 7  |
| MCD1490 – Principles of Design                                       | 8  |
| MCD1500 – Introduction to Design Thinking                            | 9  |
| MCD1520 – Introduction to Academic Communication                     | 10 |
| MCD1580 – Introduction to Psychology (not offered in T3-2026)        | 12 |
| MCD1590 – The Modern World                                           | 13 |
| MCD1720 – Media, Visual Culture and Communication                    | 14 |
| MCD1730 – Foundations of 3D                                          | 15 |
| MCD1740 – AI and the Digital World                                   | 16 |
| MCD2050 – Introduction to Marketing                                  | 18 |
| MCD4730 – Foundations of 3D                                          | 19 |
| MCD5040 – Drawing C                                                  | 20 |
| MCD5120 – Introduction to Health & Safety                            | 22 |
| MCD5130 – Architecture Foundations Studio 1 (not offered in T3-2026) | 23 |
| MCD5160 – Art and Design Theory D                                    | 24 |
| MCD5190 – Architecture Communications 1 (not offered in T3-2026)     | 25 |
| MCD5210 – Design Studio 1                                            | 26 |
| MCD5250 – Interdisciplinary Design Studio 2                          | 27 |
| MCD5280 – Interdisciplinary Studies 2                                | 28 |
| MCD5290 – Architecture Communications 2                              | 29 |
| MCD5300 – Architectural Performance 1                                | 30 |
| MCD5310 – Architecture Foundation Studio 2                           | 31 |
| MCD6020 – Media and Culture                                          | 32 |

## Overview

The Monash College Diploma of Art and Design offers specialist preparation for direct entry into a degree in Architecture, Industrial Design, Communication Design, Spatial Design or Collaborative Design at Monash University in the second year of university.

There are two entry points into the Diploma of Art and Design – Part One and Part Two – with the entry point for each applicant determined by their academic background and English language level.

### Diploma of Art and Design Course Outcomes

On completion of the Diploma of Art and Design, students should be able to demonstrate the following skills and knowledge and their application:

1. Knowledge of technical and theoretical issues in a variety of Art and Design theory and technical and language skills with depth in some areas.
2. Identify and communicate advice in a variety of Art and Design disciplines to address problems in accord with management requirements
3. Utilise technical skills to demonstrate understanding and problem solving in relation to Art and Design issues involving diverse stakeholders
4. With depth in some areas, critically apply theoretical and technical skills to solve problems in relation to a range of Art and Design disciplines
5. Manage work priorities and coordinate the work of others in accord with parameters set by management.

### Monash College Diplomas Graduate Attributes

All Monash College courses will develop the following graduate attributes:

- Communication – demonstrated by effective communication in a variety of contexts
- Collaboration – demonstrated by working positively with others to achieve common goals
- Social and Cultural Engagement – demonstrated by respect for diversity and recognition of ethical responsibilities, including towards knowledge creation and academic integrity
- Critical Thinking and Problem Solving – demonstrated by the ability to analyse, evaluate and synthesise information to solve problems and innovate
- Independent Learning – demonstrated by the initiative, reflective practice and resilience necessary for self-directed learning, and possession of the foundational discipline knowledge and skills appropriate to commence their destination studies
- Academic Skills – demonstrated by understanding and appropriate application of scholarly practices and standards.

| DIPLOMA PART 1                                                                    |                                                          |                         |                            |
|-----------------------------------------------------------------------------------|----------------------------------------------------------|-------------------------|----------------------------|
| Unit Code                                                                         | Unit Name                                                | Unit EFTSL <sup>1</sup> | Credit Points <sup>2</sup> |
| MCD1460                                                                           | Visual Arts                                              | 0.125                   | 6                          |
| MCD1490                                                                           | Principles of Design                                     | 0.125                   | 6                          |
| MCD1500                                                                           | Introduction to Design Thinking                          | 0.125                   | 6                          |
| MCD1520                                                                           | Introduction to Academic Communication                   | 0.125                   | 6                          |
| MCD1720                                                                           | Media, Visual Culture and Communication                  | 0.125                   | 6                          |
| MCD1730                                                                           | Foundations of 3D                                        | 0.125                   | 6                          |
| <ul style="list-style-type: none"> <li>Choose one Elective from below:</li> </ul> |                                                          |                         |                            |
| MCD1360                                                                           | Media Studies B: Mass Communication and the Modern World | 0.125                   | 6                          |
| MCD1580                                                                           | Introduction to Psychology                               | 0.125                   | 6                          |
| MCD1590                                                                           | The Modern World                                         | 0.125                   | 6                          |
| MCD1740                                                                           | AI and the Digital World                                 | 0.125                   | 6                          |
| DIPLOMA PART 2                                                                    |                                                          |                         |                            |
| Unit Code                                                                         | Unit Name                                                | Unit EFTSL <sup>1</sup> | Credit Points <sup>2</sup> |
| MCD5040                                                                           | Drawing C                                                | 0.125                   | 6                          |
| MCD5120                                                                           | Introduction to Health & Safety                          | -                       | -                          |
| MCD5130                                                                           | Architecture Foundation Studio 1                         | 0.250                   | 12                         |
| MCD5160                                                                           | Art and Design Theory D                                  | 0.125                   | 6                          |
| MCD5190                                                                           | Architecture Communications 1                            | 0.125                   | 6                          |
| MCD5210                                                                           | Design Studio 1                                          | 0.250                   | 12                         |
| MCD5250                                                                           | Interdisciplinary Design Studio 2                        | 0.250                   | 12                         |
| MCD5280                                                                           | Interdisciplinary Studies 2                              | 0.125                   | 6                          |
| MCD5290                                                                           | Architecture Communications 2                            | 0.125                   | 6                          |
| MCD5300                                                                           | Architectural Performance 1                              | 0.125                   | 6                          |
| MCD5310                                                                           | Architecture Foundation Studio 2                         | 0.250                   | 12                         |
| <ul style="list-style-type: none"> <li>Choose one Elective from below:</li> </ul> |                                                          |                         |                            |
| MCD2050                                                                           | Introduction to Marketing                                | 0.125                   | 6                          |
| MCD4730                                                                           | Foundations of 3D                                        | 0.125                   | 6                          |
| MCD6020                                                                           | Media and Culture                                        | 0.125                   | 6                          |

1. EFTSL: Effective Full-time Student Load. Each part of the Diploma is equivalent to one year of full-time study. Monash College Diplomas are delivered in an accelerated mode, so you can study more than a standard full-time load in a year.
2. Most Monash units are 6 credit points although some are 12. To complete a full Monash College Diploma you must pass 96 credit points; if you start in Part 2 you must pass 48 credit points. All Diploma of Art and Design students must also complete the Introduction to Health & Safety unit. Credit points in Part 2 units count towards the first year of your Monash University degree.

# MCD1360 – Media Studies B: Mass Communication and the Modern World

## Description

The aim of this course is for students to learn how information and communication media have developed over time.

This unit analyses the key components of mass communication studies theory, and examines how information and communications media have developed over time. The unit explores barriers to communication, as well as the ways in which different communication media and messages have impacted on different social and cultural groups. Through the completion of prescribed readings, class discussion, oral presentations and written essays, students will acquire the knowledge, concepts, and analytical skills which will prepare them for further study in the area of Media, Communication Studies and Journalism in Part Two of the Diploma of Arts.

## Prerequisites

Nil

## Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Understand how mass communication has developed throughout history and the important events each form of mass media has shaped
2. Understand the concept of 'audience' related to the developing communication technologies
3. Examine the notion of power in the media, and the ways in which communication tactics and tools have been used historically both by the media, and by those in power, to influence public opinion
4. Analyse the practical tools of media production, such as television
5. Analyse the importance of new and emerging communication technologies in society such as digital media.

## Assessments

| Assessment Task                   | Weighting |
|-----------------------------------|-----------|
| <b>A1:</b> Shortform Video        | 15%       |
| <b>A2:</b> Mid-trimester Quiz     | 35%       |
| <b>A3:</b> Documentary Film Pitch | 15%       |
| <b>A4:</b> Documentary Project    | 35%       |

## Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD1460 – Visual Arts

### Description

Students are introduced to the basic elements and principles of firstly 2D followed by 3D visual art; exploring these in specialized art studios via a range of media and techniques. Students learn observational and analytical strategies to develop and refine their visual art practice. Through excursions to art gallery spaces, students reflect on and strengthen their visual ideas across diverse forms, exhibiting their final work in a way that engages with both site and spectators.

### Prerequisites

Nil

### Learning outcomes

On successful completion of this subject, students are expected to be able to:

1. To demonstrate an understanding of the basic elements and principles of 2D and 3D Visual Art using a range of media and techniques.
2. Use Visual Art tools and strategies to critique one's own visual projects and identify constructive ways to rework them.
3. Effectively rework visual projects in response to critique.
4. Communicate ideas related to Visual Art clearly and effectively through verbal, written, and visual means.

### Assessments

| Assessment Task              | Weight |
|------------------------------|--------|
| <b>A1:</b> 2D Folio + EAT    | 25%    |
| <b>A2:</b> 3D Folio          | 15%    |
| <b>A3:</b> Art Exhibit + OAT | 35%    |
| <b>A4:</b> Final Folio       | 25%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD1490 – Principles of Design

### Description

Students will explore both two-dimensional and three-dimensional design principles through a series of practical and theoretical exercises, fostering a comprehensive understanding of design elements, art and design techniques, and applications. This course aims to develop students' creative and technical skills, preparing them to tackle complex design challenges with confidence and proficiency.

### Prerequisites

Nil

### Learning Outcomes

On successful completion of this subject, students are expected to be able to:

1. Demonstrate an understanding of key design terminology and fundamental design
2. principles and elements to create cohesive and aesthetically pleasing designs.
3. Research and analyse historical and contemporary design practices to inform the design
4. process.
5. Develop both 2D and 3D design projects using sustainable materials, art and design
6. techniques, including sketching and model making, along with industry-standard software.
7. Explore and apply ethical research methods, sustainable practices, and social responsibility
8. in design projects.
6. Present and communicate design ideas clearly and persuasively through verbal, written,
9. and visual means.
7. Collaborate effectively in a group design project by communicating and sharing
10. responsibilities to achieve common goals.

### Assessments

| Assessment Task                   | Weight |
|-----------------------------------|--------|
| <b>A1:</b> Monochromatic Identity | 15%    |
| <b>A2:</b> Early Assessment Task  | 5%     |
| <b>A3:</b> This is Me             | 25%    |
| <b>A4:</b> Sculptural Expressions | 25%    |
| <b>A5:</b> Ponte di Pasta         | 30%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.



## MCD1500 – Introduction to Design Thinking

- To be Updated

## MCD1520 – Introduction to Academic Communication

### Description

This course develops students' English language proficiency and academic communication skills to support their adaptation to university expectations and conventions. It scaffolds students to build foundations in three focus areas: academic skills, behaviours, and values, while developing academic language skills and knowledge. The unit introduces the language, texts, and conventions specific to Humanities, Business, and Science programs, and emphasises the value of diverse perspectives offered by different disciplines and their contributions to solving contemporary societal issues. Learning and assessment activities are designed to foster both independent and collaborative learning approaches, guiding students to enhance their abilities in reading, listening, writing and speaking as well as critical thinking, and researching in technologically-advancing academic contexts.

This unit will support students in building effective learning strategies using a range of thinking skills, learning approaches and assessment responses.

This is a core unit in the Monash College Diplomas Part 1.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Critically analyse academic texts to identify key arguments, evidence, and methodologies
2. Accurately interpret and critically evaluate spoken academic content and verbal instructions in academic settings
3. Participate in academic discussions, demonstrating active listening, critical thinking, intercultural understanding and the ability to articulate and sustain viewpoints
4. Deliver a clear, well-organised presentation on an academic topic, presenting and justifying arguments using supporting evidence and examples
5. Write a clear, well-structured academic text, following academic conventions, including structure, register, signposting and discipline-specific referencing conventions
6. Demonstrate critical, analytical and evaluative skills via selecting, synthesising and critically analysing a range of academic sources
7. Employ discipline-specific vocabulary and discourse to convey ideas effectively
8. Use digital and generative AI tools critically and responsibly to support academic production and communication
9. Collaborate effectively in academic and group settings by communicating respectfully, actively listening, and contributing relevant ideas to achieve shared academic goals.

## MCD1520 – Introduction to Academic Communication

### CONTINUED

#### Assessments

| Assessment Task                       | Weight |
|---------------------------------------|--------|
| <b>A1:</b> Listening and Reading Quiz | 5%     |
| <b>A2:</b> Socratic Seminar           | 20%    |
| <b>A3:</b> Reflection Journal         | 15%    |
| <b>A4:</b> Research Task Draft        | 15%    |
| <b>A5:</b> Research Task Final        | 25%    |
| <b>A6:</b> 3 Minute Thesis            | 20%    |

#### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD1580 – Introduction to Psychology (not offered in T3-2026)

### Description

This course provides students with an overview of the scope, nature, and methods of psychology. The concepts of personality, learning, biological psychology, forensic psychology, memory, psychology and scientific thinking, and research methods are introduced. Students will also learn the correct procedures for citing references and developing a reference list in accordance with the criteria outlined by the American Psychological Association.

Throughout this unit, students will gain an appreciation of psychology as a multifaceted discipline encompassing both scientific research and evidence based practice. Students will discover how the principles of psychology enhance our understanding of human behaviour and that these principles can be applied to many areas of study including; counselling psychology, business, biological sciences, human relations, politics, marketing and many more.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Understand the basic tenets of the foundations of psychology as a discipline.
2. Identify the main paradigms that underpin our understanding of behaviour and mental processes.
3. Access and evaluate scholarly materials; including texts & journals related to psychology.
4. Explain how psychology uses the scientific method to acquire knowledge in order to understand human behaviour.
5. Demonstrate critical analysis procedures & acquire basic knowledge of writing psychology – based research papers.
6. Demonstrate how course concepts apply to daily living.

### Assessments

| Assessment Task                    | Weight |
|------------------------------------|--------|
| <b>A1:</b> Annotated Bibliography  | 15%    |
| <b>A2:</b> Essay                   | 25%    |
| <b>A3:</b> Group Work Presentation | 30%    |
| <b>A4:</b> Weekly Online Quizzes   | 30%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD1590 – The Modern World

### Description

In this unit you will examine the relationships between historic and contemporary political, cultural and social forces. You will also engage in thinking about the myriad of problems confronting the modern world and how we can make sense of these problems in terms of conflicts between ideas. Through the study of this unit, you will develop effective critical thinking skills about how the modern world 'works' and about your own place, as individuals, in the modern world.

This is a core unit in the Monash College Diploma of Arts, Part 1.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Explain key political, economic, religious and philosophical ideas or events and evaluate their influence on the development of the modern world, using relevant historical and contemporary examples.
2. Analyse how at least two key ideas or events from the past have either endured or evolved over time, and explain their impact on modern society to their peers.
3. Reflect critically on their position in the modern world by applying course concepts to analyse how culture, technology, or society influences and shapes their values and actions.
4. Communicate effectively in academic settings by presenting clear ideas supported by relevant evidence or examples and participating actively in discussions.
5. Write clear and well structured academic texts that apply academic conventions including appropriate organisation and language, use of evidence to support arguments, and acknowledgment of others' ideas through accurate referencing.

### Assessments

| Assessment Task                                     | Weight |
|-----------------------------------------------------|--------|
| <b>A1:</b> Weekly Reading Quiz                      | 15%    |
| <b>A2:</b> Current Issues in Modernity Presentation | 30%    |
| <b>A3:</b> Socratic Seminar                         | 30%    |
| <b>A4:</b> Extended Response                        | 25%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.



## MCD1720 – Media, Visual Culture and Communication

- To be Updated

## MCD1730 – Foundations of 3D

### Description

This unit is an introduction to the techniques, frameworks and processes comprising 3D modelling and 3D imaging. Foundations of 3D aims to give students an understanding of 3D modelling by developing skills in 3D model creation for a variety of contexts, including 3D prototyping, 3D visualisation and 3D modelling for games and animation. Students will communicate their knowledge of 3D theory through the production of designs that demonstrate geometrical modelling, texture mapping, virtual lighting techniques, camera positioning and rendering procedures.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students should be able to:

1. Evaluate and assess techniques used in the 3D creation process.
2. Research, evaluate and implement 3D geometry, 3D texturing and 3D rendering techniques.
3. Develop and modify 3D models and 3D environments.
4. Design, create and detail 3D models and 3D scenes for diverse media.

### Assessments

| Assessment Task         | Weight |
|-------------------------|--------|
| <b>A1:</b> Assignment 1 | 20%    |
| <b>A2:</b> Assignment 2 | 20%    |
| <b>A3:</b> Assignment 3 | 30%    |
| <b>A4:</b> Test 1       | 10%    |
| <b>A5:</b> Test 2       | 10%    |
| <b>A6:</b> Test 3       | 10%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD1740 – AI and the Digital World

### Description

This unit introduces students to artificial intelligence, digital technologies and cybersecurity. Students explore how AI is changing study, communication, workplaces and society, while developing the practical digital skills needed for university and future careers. The unit focuses on the responsible and effective use of AI tools for learning, productivity, collaboration, research, communication and problem-solving. Students will use Google Workspace tools, including Docs, Sheets, Slides, Forms, Sites, Gemini and cloud-based collaboration systems, to complete practical academic and workplace-style tasks. Students will also examine cybersafety, digital ethics, online identity, misinformation, privacy and the social impact of emerging technologies. Foundational Computer logic will be explored through simple coding software that demonstrates logic, automation and data processes. The unit also emphasises the human skills required in an AI-enabled world, including critical thinking, creativity, communication, ethical judgement, collaboration, adaptability and reflection.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students should be able to:

1. Explain fundamental computer system concepts, including files, folders, storage, permissions and basic network operations, to support effective use of digital technologies in an academic context.
2. Use Google Workspace applications to create, organise, communicate, collaborate and manage information effectively within shared digital workspaces.
3. Use AI tools to design, develop, test and debug simple automated solutions that integrate with Google Workspace applications.
4. Apply effective prompting strategies to generate, refine and evaluate responses from artificial intelligence tools.
5. Use artificial intelligence tools critically, responsibly, ethically and securely to support productivity, programming, data analysis and problem-solving while maintaining academic integrity.
6. Apply computational thinking and fundamental programming concepts to develop simple solutions using an appropriate introductory programming environment.
7. Identify and evaluate common cybersecurity threats, privacy risks and unsafe online practices, and apply appropriate controls to protect devices, accounts and information.
8. Present and communicate ideas and concepts related to digital literacy clearly and effectively through verbal, written, and visual formats.

### Assessments

| Assessment Task                           | Weight |
|-------------------------------------------|--------|
| <b>A1:</b> Competency Weekly Tasks        | 20%    |
| <b>A2:</b> AI Learning Portfolio          | 10%    |
| <b>A3:</b> Google Workspace Project       | 25%    |
| <b>A4:</b> Cybersafety Awareness Campaign | 25%    |
| <b>A5:</b> Coding and Automation Project  | 20%    |



## MCD1740 – AI and the Digital World *CONTINUED*

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

### Mode of study

MCD1740 uses a flipped classroom approach which supports students in learning to be independent learners. This unit is taught face-to-face. Students are required to review workshop and tutorial materials prior to coming to class.

## MCD2050 – Introduction to Marketing

### Description

Marketing faces ongoing challenges and opportunities in the ever-changing world of business.

This unit introduces you to the broad discipline of marketing through a blended learning module. The unit will also demonstrate the practical application of the theories and concepts covered in the subject. It will also provide you with an opportunity to apply these concepts to situations and market offers.

The unit is delivered through weekly face-to-face lectures (expert-led sessions) and tutorials. Subject material and assessment material are made available online through the learning management system – Moodle.

Students are expected to complete a series of online and oral assessments throughout the trimester. Assessments will also be conducted in both lectures and tutorials.

This is a core unit in the Monash College Diploma of Business, Part 2.

### Prerequisites

Nil

### Learning Outcomes

1. Be familiar with the role of marketing within an organisation.
2. Have an understanding of the relevant marketing theories.
3. Demonstrate the practical application of the theories and concepts.

### Assessments

| Assessment Task                      | Weight |
|--------------------------------------|--------|
| <b>A1:</b> Lectorial Quizzes         | 10%    |
| <b>A2:</b> Week 3 Test               | 5%     |
| <b>A3:</b> Group Video Project       | 15%    |
| <b>A4:</b> Panel Marketing Interview | 20%    |
| <b>A5:</b> Final Oral Examination    | 50%    |

### Requirements to Pass the Unit

- To achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

### Mode of study:

This unit is taught face-to-face.

## MCD4730 – Foundations of 3D

### Description

This unit is an introduction to the techniques, frameworks and processes comprising 3D modelling and 3D imaging. Foundations of 3D aims to give students an understanding of 3D modelling by developing skills in 3D model creation for a variety of contexts, including 3D prototyping, 3D visualisation and 3D modelling for games and animation. Students will communicate their knowledge of 3D theory through the production of designs that demonstrate geometrical modelling, texture mapping, virtual lighting techniques, camera positioning and rendering procedures.

### Prerequisites

Nil

### Learning Outcomes

On completion of this unit, students should be able to:

1. Evaluate and assess techniques used in the 3D creation process.
2. Research, evaluate and implement 3D geometry, 3D texturing and 3D rendering techniques.
3. Develop and modify 3D models and 3D environments.
4. Design, create and detail 3D models and 3D scenes for diverse media.

### Assessments

| Assessment Task         | Weight |
|-------------------------|--------|
| <b>A1:</b> Assignment 1 | 20%    |
| <b>A2:</b> Assignment 2 | 20%    |
| <b>A3:</b> Assignment 3 | 30%    |
| <b>A4:</b> Test 1       | 10%    |
| <b>A5:</b> Test 2       | 10%    |
| <b>A6:</b> Test 3       | 10%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5040 – Drawing C

### Description

A student's ability to competently and consistently observe and describe their 3D environment through drawing underpins their major study in art and design. Drawing C completes the final component of the Drawing program at Monash College. It prepares students for entry to the graduate courses in Art & Design, running parallel with the first year Drawing graduate program. Drawing C continues an intensive studio-based program focusing students on observation and analysis of their visual surroundings. Sequential projects are explored to build up the student's visual awareness of three-dimensional form and space. The course investigates a range of everyday forms; manufactured and organic. There is a strong focus on the human form within this context. Throughout the drawing program observational and analytical skills are complemented by a gradual experimentation with a broad range of expressive media and techniques to enhance student's individual and creative responses to the projects. Conceptual sensitivities are over-laid within these explorations as students mature through their drawing exercises. Through the Transcription Project, students engage with the work and professional practice of other artists and deepen their understanding of the creative process.

### Prerequisites

MCD1270 Drawing A and MCD1310 Drawing B (unless direct Part 2 entry)

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Observe and represent objects by line and tone, expressing their form and volume and showing a basic understanding of structure within the three-dimensional environment.
2. Understand the complimentary visual connections between objects and their surrounding spaces and through drawing explore ways of representing these relationships.
3. Gain confidence in manipulating a range of drawing materials and methods pertinent to the study which show a growing individual sensitivity to a creative application of the drawing approach to the act of visual expression.
4. Have an enhanced ability to observe the visible world based on what is seen rather than what is presumed.
5. Increase confidence to speak with clarity and understanding about their own and others' drawings.
6. Have an awareness of the breadth of drawing practice both historically and in the contemporary art/design milieu and be curious about the historical, theoretical, philosophical and aesthetic contexts that inform drawing practice to progress their own conceptual overlays in response to the action of drawing.

### Assessment

| Assessment Task                | Weight |
|--------------------------------|--------|
| <b>A1:</b> Draft Journal + EAT | 15%    |
| <b>A2:</b> Draft Folio         | 15%    |
| <b>A3:</b> Final Journal       | 35%    |
| <b>A4:</b> Final Folio         | 35%    |



## MCD5040 – Drawing C *CONTINUED*

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5120 – Introduction to Health & Safety

### Description

MCD5120 Introduction to Health and Safety – equivalent to Monash University OHS 1000 Introduction to Health and Safety, Bachelor of Communication Design.

This unit will give students an understanding of the historical perspectives and context of safety and environmental concerns in the workplace.

The unit will show how safety and environmental guidelines come about due to government acts, regulations, codes of practice and standards, which are ultimately a reflection of broader community attitudes.

Students will learn the difference between a hazard and a risk and understand the process of risk assessment and be able to apply it to their workplace (and by extension to environments external to the university).

In addition, students will have some understanding of the consequences of their work and study actions in relation to the environment.

### Prerequisites

Part 1 units (unless direct Part 2 entry)

### Learning outcomes

On successful completion of this unit, students are expected to be able to:

1. Understand the nature of health and safety in the workplace, community expectations, and the relevant legislation.
2. Be conversant with procedures for dealing with emergencies.
3. Understand the terms hazard, risk, risk assessment, and risk management, and an understanding of the procedures for assessing and managing risk.
4. Be able to identify the main types of hazards which may be encountered in studios and workshops, biological, chemical, and physical.
5. Understand the importance of controlling risk and how this is done.

### Assessments

Health and Safety 100% overall – Online study

| Assessment Task | Details                                                       |
|-----------------|---------------------------------------------------------------|
| Module 1        | Monash University OHSE Policies, Guidelines and OHS Documents |
| Module 2        | Law                                                           |
| Module 3        | Workplace Inspections and Hazards                             |
| Module 4        | OHS Risk Assessment and control                               |
| Module 5        | Hazardous substances, dangerous goods and MSDS sheets         |
| Module 6        | Ergonomics and Manual Handling                                |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5130 – Architecture Foundations Studio 1 (not offered in T3-2026)

### Description

This unit introduces architectural design as a process of investigation, critical observation and experiment. The unit focuses on design as a process engaged with the three-dimensional and material testing of ideas. Projects will be formulated to introduce issues such as scale in relation to the human body, site and environmental contexts, basic techniques of three-dimensional composition and the correct use of architectural drawing conventions.

Students will learn about the materialisation of design ideas and the implications of design decisions made at smaller scales. Students will be challenged to respond creatively to complex project briefs which contain several specific materials, spatial and functional requirements. Projects have been structured to lead into and out of each other and in this way, the trimester is thought of as additive, with each of the projects building upon ideas and skill sets gathered in the previous.

### Prerequisites

5 units in Part 1 including MCD1490 Principles of Design (unless Part 2 direct entry)

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Demonstrate a progression to a basic level of competence in architectural design;
2. Have the ability to undertake basic analysis and respond appropriately to a straight-forward brief;
3. Have developed a basic understanding of how observation, analysis, experiment and critique apply to the architectural design process;
4. Have acquired a basic range of skills in verbal, graphic and 3-dimensional presentation;
5. Have acquired a basic range of skills in 3-dimensional and material testing of ideas; and
6. Understand and be able to apply the rules of occupational health and safety appropriate to the unit of study.

### Assessments

| Assessment Task             | Weight |
|-----------------------------|--------|
| <b>A1:</b> Design Project 1 | 10%    |
| <b>A2:</b> Mid-Tri Folio    | 10%    |
| <b>A3:</b> Design Project 2 | 20%    |
| <b>A4:</b> Design Project 3 | 20%    |
| <b>A5:</b> Final Folio      | 40%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5160 – Art and Design Theory D

### Description

**Design and the avant-garde:** This unit considers the various strands of European modernism and their legacy in relation to the design disciplines. Key avant-garde movements and practices are studied, with consideration given to their ideological, political and cultural contexts and motives.

The critical and utopian tendencies of twentieth-century avant-garde practices are considered in terms of their lasting implications for the social role of design. Students will continue to develop a range of approaches to understanding works of design and related issues, while also refining the broader critical and analytical skills necessary to their disciplines.

This unit employs a lecture and seminar-teaching format, with long-form written assignments and in-seminar presentations.

### Prerequisites

MCD5020 Art and Design Theory C

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Understand the history and the basic tenets of the major movements in European modernism.
2. Recognise and analyse key examples of avant-garde practices in art and design.
3. Discuss the legacy of the European avant-gardes and their lasting influence upon the social role of the Designer.
4. Critically evaluate the relationship between theory and practice.
5. Critique works of design and articulate these analyses in both spoken and written form.

### Assessment

| Assessment Task                                         | Weight |
|---------------------------------------------------------|--------|
| <b>A1:</b> Detailed Essay Plan & Annotated Bibliography | 20%    |
| <b>A2:</b> Research Essay                               | 40%    |
| <b>A3:</b> Fieldwork                                    | 40%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5190 – Architecture Communications 1 (not offered in T3-2026)

### Description

MCD5190 is equivalent to Monash University ARC1301 Architecture Communications 1

This unit introduces concepts and techniques for representing architectural ideas in two and three dimensions, including drawing, model making, and computer-aided drafting (CAD). The fundamental technical and compositional skills developed in this unit will be applied and further developed through studio projects across Architecture units in the Diploma of Art and Design. You will work through a series of project-based assessment tasks that introduce new technical skills while building confidence to test and evaluate the success of techniques to explore and communicate design ideas.

### Prerequisites

5 units in Part 1 including MCD1490 Principles of Design (unless Part 2 direct entry)

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Recognise and understand the language and conventions of both 2D and 3D architectural representation;
2. Apply contemporary digital and analogue tools to communicate design ideas, and forms and atmospheres;
3. Select and integrate appropriate representational techniques to achieve desired communications outcomes;
4. Practice and understand professional and ethical methods for acknowledging the use of existing knowledge, intellectual property and cultural material;
5. Develop skills for self-guided problem solving of technical challenges, including iterative revision based on feedback;
6. Practice diverse methods for effective and respectful communication and collaboration with peers and tutors within an academic setting.

### Assessment

| Assessment Task      | Weight |
|----------------------|--------|
| <b>A1:</b> Drawing A | 20%    |
| <b>A2:</b> Drawing B | 40%    |
| <b>A3:</b> Drawing C | 40%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5210 – Design Studio 1

### Description

MCD5210 Collaborative Design Studio 1 – equivalent to Monash University DGN1001 Design Studio 1.

Collaborative Design Studio will immerse students in the essential, foundational learning required of all fields of design – focusing on work-practices from Industrial Design, Communication Design and Spatial Design. Students will understand how design thinking informs design outcomes; have the capacity to identify design problems before navigating solutions; locate the user at the centre of all design challenges; identify and apply design methodologies and processes in ethical and culturally sensitive ways; and understand that design is more than the aesthetic or artefact-centred practice and requires research, analysis, critical thinking and creative engagement.

### Prerequisites

5 units in Part 1 including MCD1490 Principles of Design (unless Part 2 direct entry)

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Develop skills in interpersonal communication and collaboration.
2. Respond to real and speculative challenges through design thinking and making processes.
3. Navigate complexity through an iterative process of ideation and prototyping.
4. Utilize and value trans-disciplinary modes of design enquiry and apply them in inventive ways.
5. Observe and apply the OHSE requirements relevant to this unit.

### Assessment

| Assessment Task         | Details                                |     | Weight      |
|-------------------------|----------------------------------------|-----|-------------|
| <b>Studio Component</b> | P1 Cardboard Creature                  | 35% | 60% overall |
|                         | P2 Atmospheres                         | 40% |             |
|                         | P3 Zine                                | 25% |             |
| <b>Skills Component</b> | Design Thinking                        | 20% | 40% overall |
|                         | Photomedia                             | 10% |             |
|                         | Digital Imaging                        | 35% |             |
|                         | 3D Constructs                          | 35% |             |
|                         | Photography and Lighting for 3D Spaces | -   |             |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5250 – Interdisciplinary Design Studio 2

### Description

This unit builds upon the foundational knowledge and skills introduced in *Design Studio 1*, offering students a deeper exploration of key design disciplines: Communication Design, Industrial Design, Spatial Design, and Collaborative Design. Over the 12-week period, students will engage with distinct methodologies, tools, and techniques essential to each design stream.

Students will work both individually and collaboratively, fostering interdisciplinary design thinking and problem-solving. This unit serves as a comprehensive introduction to diverse design practices, equipping students with the skills to approach complex design challenges and preparing them for further specialisation in their chosen field.

### Prerequisites

MCD5120 Art and Design Health & Safety, MCD5210 Design Studio 1 and MCD5020 Art and Design Theory C

### Learning Outcomes

Upon successful completion of this unit students will be able to:

1. Present design concepts clearly through different verbal, written, and visual formats;
2. Analyse and ethically evaluate existing knowledge and diverse viewpoints to develop a responsible approach to solving a design problem;
3. Identify and apply the appropriate fundamental design principles and elements in creating solutions associated with the design specialisations: communication, industrial and spatial design;
4. Demonstrate and align creativity within all design thinking stages, from ideation and initial creativity to iterative design synthesis and final prototyping techniques;
5. Utilise specific software and digital platforms associated with design specialisations to effectively communicate refined design visuals and end products.

### Assessments

| Assessment Task                                          | Weight |
|----------------------------------------------------------|--------|
| <b>A1:</b> Series of Tasks – Minor Project               | 20%    |
| <b>A2:</b> Discover/Define – Stage 1 Reflective Journal  | 25%    |
| <b>A3:</b> Develop – Stage 2 Reflective Journal          | 25%    |
| <b>A4:</b> Deliver – Stage 3 Presentation and Exhibition | 30%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5280 – Interdisciplinary Studies 2

### Description

This 12-week unit explores essential design skills across four primary design streams: Industrial, Communication, Spatial, and Collaborative Design. Each stream will focus on distinct skills, methodologies, and tools critical to design ideation, making, software applications, interactivity, and general design principles. Through lectures, studio sessions, and practical workshops, students will work individually and in groups to develop their skills in each area, fostering cross-disciplinary design thinking and collaboration.

### Prerequisites

MCD5120 Art and Design Health & Safety, MCD5210 Design Studio 1 and MCD5020 Art and Design Theory C

### Learning Outcomes

On completion of this unit, students are expected to be able to:

6. Conduct research, analyse data, and synthesise insights throughout the design process across different design disciplines;
7. Utilise design tools, from methodologies to drawing, modelling, and fabrication, across various disciplines to create effective design solutions;
8. Integrate skills from the different design streams to develop sophisticated outcomes suited for real-world industry applications;
9. Demonstrate strong intrapersonal and interpersonal communication skills when collaborating on design projects;
10. Employ iterative design processes to develop, test, and refine design solutions, addressing specific challenges and improving outcomes;
11. Communicate a comprehensive design process timeline from inception to completion, using verbal, written, and visual methods.

### Assessments

| Assessment Task                            | Weight |
|--------------------------------------------|--------|
| <b>A1:</b> Design Specialisation Intensive | 10%    |
| <b>A2:</b> Discover                        | 15%    |
| <b>A3:</b> Define                          | 15%    |
| <b>A4:</b> Develop                         | 35%    |
| <b>A5:</b> Deliver                         | 25%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5290 – Architecture Communications 2

### Description

MCD5290 is equivalent to Monash University ARC2301 Architecture Communications 2

This unit focuses on developing communication skills and understanding conceptual, historical, and theoretical concerns related to 2 and 3-dimensional modes of representation. Examining the relationship between 2-dimensional modes of representation and 3-dimensional material and physical outcomes is a primary focus. Two related themes are explored: methods of digital image production, including visualisation and rendering, and material production and fabrication processes.

### Prerequisites

MCD5120 Art and Design Health & Safety; MCD5020 Art & Design Theory C; MCD5190 Architecture Communications 1; MCD5130 Architecture Foundation Studio 1

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Recognise and understand expanded 2D and 3D architectural representation tools and methods to communicate projects to a wider audience.
2. Apply current tools and expanded methods to represent architectural design ideas and projects, from conceptualisation to presentation.
3. Select appropriate tools and methods that can be integrated to produce and communicate a variety of architectural design representations.
4. Expand the capacity to engage in effective and respectful interactions and collaborations with peers, tutors, architects and a wider audience.
5. Understand the ethics behind architectural design communication, including extending appropriate referencing methods for existing knowledge, intellectual property and cultural material.
6. Develop individual and collaborative problem-solving skills to address technical and conceptual architectural design communication challenges.

### Assessment

| Assessment Task                         | Weight |
|-----------------------------------------|--------|
| <b>A1:</b> Drawing A: Narrative drawing | 20%    |
| <b>A2:</b> Drawing B: Models            | 40%    |
| <b>A3:</b> Drawing C: Projections       | 40%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

# MCD5300 – Architectural Performance 1

## Description

MCD5300 is equivalent to Monash University ARC1102 Architectural Performance 1

This unit introduces fundamental principles of sustainable architectural design, focusing on the investigation and combination of appropriate materials, structures, fabrication methods and component systems as they apply to building construction and performance. This includes the study of material properties, historical context, environmental sustainability and impacts, and involves assessment of architectural performance and application in design.

## Prerequisites

MCD5120 Art and Design Health & Safety; MCD5020 Art & Design Theory C; MCD5190 Architecture Communications 1; MCD5130 Architecture Foundation Studio 1

## Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Describe elementary principles of common building materials and assembly systems and their structural and environmental performance within a small-scale building.
2. Apply, test and communicate elementary principles of circular design and bioclimatic design in relation to a small-scale building.
3. Combine understanding of assembly systems with conventions of architectural documentation through digital modelling of a small-scale building.
4. Work collaboratively in teams to document and analyse an assigned case study, building.
5. Reflect on the ethical role of the architect, architectural design and realised built work in supporting sustainable futures;
6. Employ research, analysis, and representation of precedents, as well as material testing and experimentation, as ways of building knowledge.

## Assessment

| Assessment Task      | Weight |
|----------------------|--------|
| A1: Case Study A     | 70%    |
| A2: Case Study B     | 20%    |
| A3: Fortnightly Quiz | 10%    |

## Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD5310 – Architecture Foundation Studio 2

### Description

MCD5310 is equivalent to Monash University ARC1002 Architecture Foundation Studio 2

This unit builds on the basic architectural knowledge and skills attained in Architecture Foundation Studio 1. It introduces you to further complexity in the processes of investigation, critical observation, and experiment. The synthesis of a range of complex issues inherent in the production of architecture - material, structure, program, site, history and representation - is further investigated in relation to the production of architectural form.

It further emphasises the development of architectural designs through the three-dimensional and material testing of ideas. You will continue the development of two and three-dimensional modes of representation. Studies will focus on developing a more nuanced understanding of design as a visual language and process of cultural production with a focus on social and environmental sustainability.

### Prerequisites

MCD5120 Art and Design Health & Safety; MCD5020 Art & Design Theory C; MCD5190 Architecture Communications 1; MCD5130 Architecture Foundation Studio 1

### Learning Outcomes

On completion of this unit, students are expected to be able to:

1. Develop a basic understanding of the conventions of architectural tools, methods, and ways of working.
2. Apply architectural tools and architectural making to a medium-scale architectural project.
3. Integrate and relate architectural tools to iteratively develop an architectural project across multiple sites.
4. Identify and acknowledge architecture's connection to social, political, environmental, and economic issues and a broader decolonising project.
5. Identify and explore the architect's responsibility in relation to social, political, environmental, and economic issues.
6. Develop abilities to evaluate and reflect on design iterations and the potential of different architectural tools.

### Assessment

| Assessment Task                | Weight |
|--------------------------------|--------|
| <b>A1:</b> Part 1 Folio        | 20%    |
| <b>A2:</b> Part 1 & 2 Folio    | 30%    |
| <b>A3:</b> Part 1, 2 & 3 Folio | 50%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.

## MCD6020 – Media and Culture

### Description

In this unit, you will be introduced to the core concepts and schools of thought within media studies, including conducting a textual analysis. These are aligned with historical and contemporary examples of social, economic and political debates about media industries and audiences. You will also examine the way in which power and influence are exercised through media in cultural and social life.

We will also be considering to what extent new technology has changed the media landscape and the communication practices that dominate our everyday lives. We will explore how the media contributes to your sense of national identity, ethnicity, gender and sexuality, and to communities with which you identify.

We examine some of the theories that have dominated the field of media studies and how they try to explain the construction of ideology, the way audiences engage with the media and its impact or influence.

This is a core unit in the Monash College Diploma of Arts, Part 2.

### Prerequisites

Nil

### Learning outcomes

On completion of this unit, students are expected to be able to:

10. Demonstrate an appreciation of the historical development of media industries.
11. Recognise and be able to apply available frameworks for critically understanding the relationship between media, culture and society.
12. Demonstrate an understanding of the social, economic, political and cultural factors that shape the production, distribution and consumption of media.
13. Demonstrate an appreciation of the ways that the mass media contribute to understandings of the world.

### Assessments

| Assessment Task                       | Weight |
|---------------------------------------|--------|
| <b>A1:</b> Perusall Online Activities | 20%    |
| <b>A2:</b> Annotated Bibliography     | 20%    |
| <b>A3:</b> Video Essay                | 25%    |
| <b>A4:</b> Student Led Seminar        | 10%    |
| <b>A5:</b> Case Study                 | 25%    |

### Requirements to Pass the Unit

- In order to achieve a pass in this unit, you must achieve 50% or higher for your overall mark. If you receive a 49N grade, you will automatically be awarded a 48N result.